

"Thinking Hats" for Disciplinary Complexity

- 1** Select a set of 4-6 disciplinary perspectives that are relevant to a specific design problem.
(e.g., computer science, history, anthropology, psychology, education, ethics)
- 2** Pose a short design task to activate these perspectives in a cultural framing.
(e.g., adapt WeChat for an American audience)
- 3** Assign a different disciplinary role to each team member. Work for 15-20 minutes.
(A "hat" describes the role they must use whenever speaking to team members or working to create prototypes that address the design challenge)
- 4** Reflect as a group on how disciplinary role impacted intercultural awareness and action.
(Which roles opened up a conversation? Which shut conversation down?)

